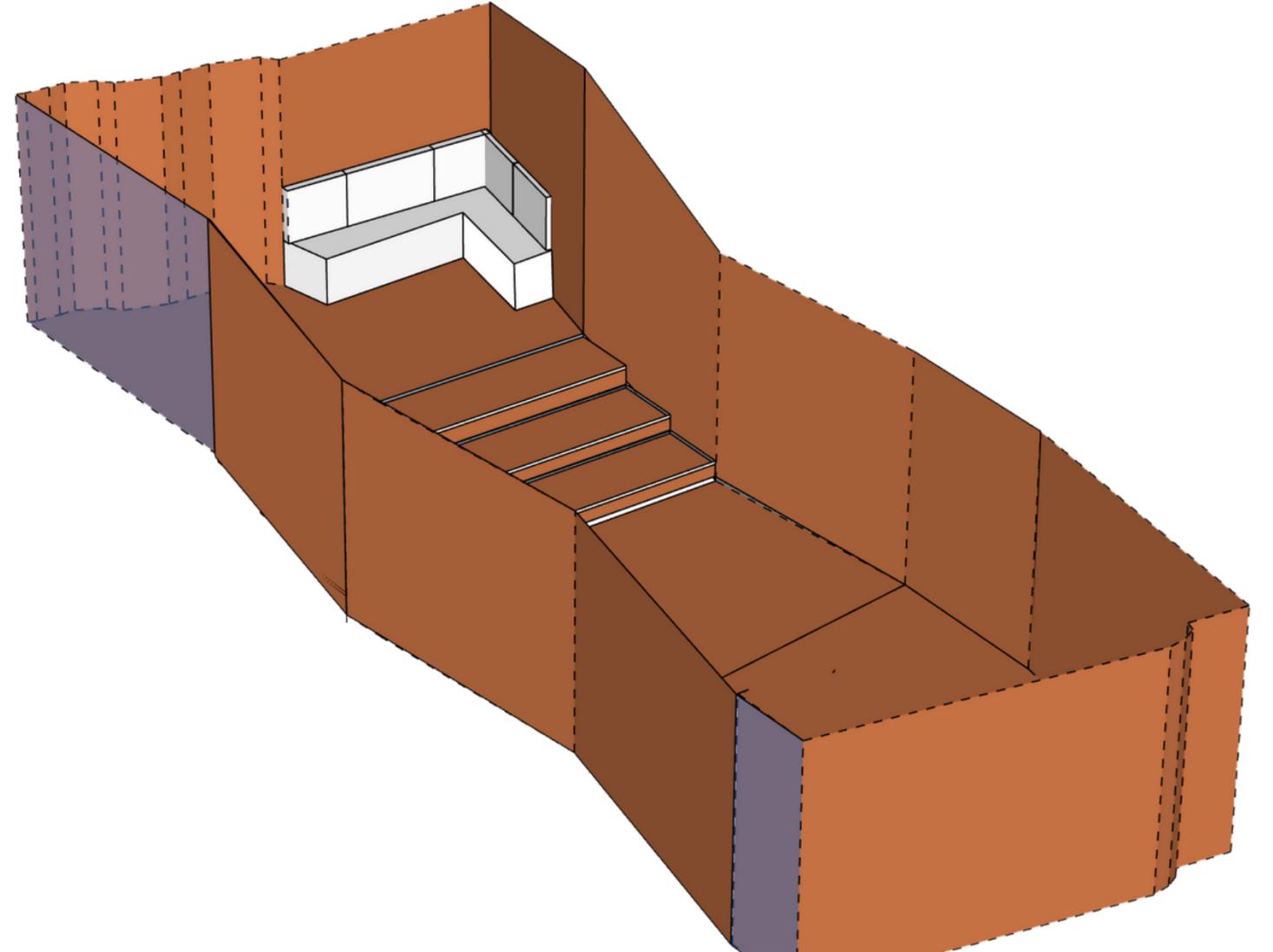
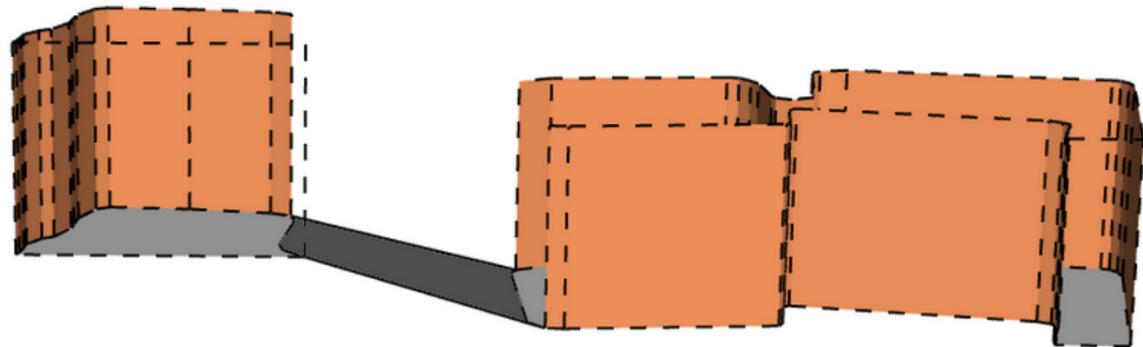


Agrandamos las dimensiones de las cuevas como indican las flechas

ANTES



FINAL